

**SYSTEM AND METHOD FOR TRANSFERRING INFORMATION
IN A HYPERTEXT TRANSFER PROTOCOL BASED SYSTEM**

Abstract

A system and method for transferring information between an HTTP client and an HTTP server where a state object is stored on the HTTP client before making a request to the HTTP server. The state object may be sent to any HTTP server in any domain. In one embodiment, a particular state object is sent to the HTTP server based on the information requested from the HTTP client. In another embodiment a state object is automatically created by the HTTP client based on previously requested information. Additionally, the state object and their attributes can be defined and/or created by the user.

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